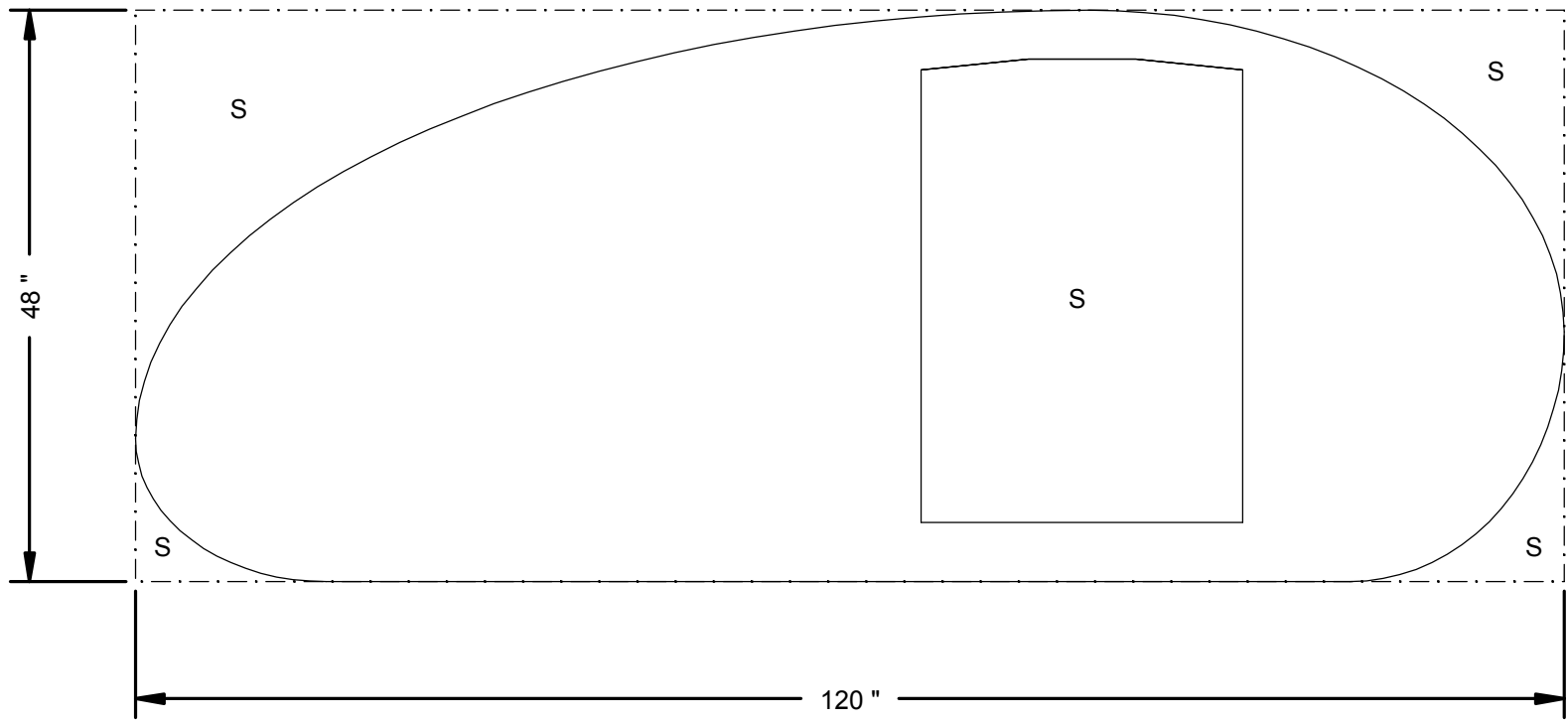


LAYER - EXTERIOR NO DOOR  
(S = SURPLUS MATERIAL)



LAYER - EXTERIOR DOOR  
(S = SURPLUS MATERIAL)

